PATENT APPLICATION FEE DETERMINATION RECORD Application or Docket Number Effective December 8, 2004 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) TYPE (Column 2) OR. SMALL ENTITY U.S. NATIONAL STAGE FEES RATE FEE RATE FEE BASIC FEE SMALL ENT. = \$ 150 LARGE ENT. = \$ 300 BASIC FEE OR BASIC FEF EXAMINATION FEE Satisfies PCT Article 33(1)-All other situations = (4) = \$50/\$100EXAM. FEE \$ 100 / \$ 200 EXAM. FEE U.S. Is ISA = \$ 50 / \$ 100 SEARCH FEE ALL other situations = ALL other countries = SEARCH FEE \$ 200 / \$ 400 \$ 250 / \$ 500 SEARCH FEE FEE FOR EXTRA SPEC. PGS. minus 100 = / 50 = X \$ 125 =X \$ 250 =TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 25 = OR X \$ 50 =INDEPENDENT CLAIMS minus 3 = X \$ 100 =OR X \$ 200 ± MULTIPLE DEPENDENT CLAIM PRESENT + \$180 =OR + \$ 360 = If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR. TOTAL CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) (Column 2) SMALL ENTITY (Column 3) OR SMALL ENTITY CLAIMS HIGHEST REMAINING NUMBER ADDI-PRESENT **AFTER** ADDI-PREVIOUSLY RATE AMENDMENT TIONAL AMENDMENT **EXTRA** RATE TIONAL PAID FOR FEE Total FFF Minus X \$ 25 = OR X \$ 50 =Independent Minus X \$ 100 =OR X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 360 = TOTAL ADDIT. TOTAL ADDIT OR FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER ADDI-8 PRESENT AFTER ADDI-PREVIOUSLY RATE AMENDMENT TIONAL AMENDMENT **EXTRA** RATE TIONAL PAID FOR FEE FEE Total Minus X \$ 25 =OR X \$ 50 =Independent X \$ 100 =OR X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 360 = OTAL ADDIT TOTAL ADDIT. OR FEF

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20".

If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3". The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.